EUROPEAN GaNoM
Education, Research & Innovation

ACTIVITY SHEET

SYNERGIES BETWEEN RESEARCH AND EDUCATION PROJECTS





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1. FORMAT AND OBJECTIVES

The workshop represents for a collaborative activity which aims to stimulate collective discussion and encourage reflection on transforming an EU education project (Erasmus + KA220) into a Horizon Europe project (Pillar II) or the other way round.

The workshop is based on the metholodogy of drafting a **concept note.**

It provides participants with key insights and basic understanding of a call that they may not be familiar with and allows them to share their expertise with less experienced peers.

A **concept note** is a brief outline of a project proposal, which serves as a basis for the development of a project and the search for partners and stakeholders.



1 hour and 30 minutes

This activity can involve both research and education EU grant advisors working on project management and project design. It can also target researchers and professors involved in project developement.

Upskilling of participants to ensure sustainability of projects

Clear understanding of possible synergies between programmes

2. METHODOLOGY

01 Before the activity



The trainer :

- Chooses an existing KA2 education project (undergoing or completed) which is/was a success
- Identifies the Horizon Europe - Pillar II call which may be used for the workshop

02 Introduction

25 minutes



The trainer gives a short overview of:

- The objectives of the workshop
- The format (what is a concept note?)
- The project and calls used for the case study

03 Group work on the concept note

45 minutes



The trainer :

- Splits participants into groups (5-6 max.)

The participants :

- Reflect and discuss on how to transform a project for another research/education call
- Identify all required information
- Draft the concept note

04 Presentation of results

20 minutes



Two of the groups present their concept note to all participants in a plenary session (10 mins per group).

3. PREPARATION TASKS AND MATERIALS

Preparation tasks for the trainer :

- Prepare an introduction (PPT format)
- Prepare and print a set of concept note templates
- Prepare and print a synthesis of the project to transform and the identified new EU call



Preparation tasks for the host organisation :

- Arrange one large room or two separate rooms
- Prepare one videoprojector
- Prepare a set of tables and chairs for each group

In the toolkit, you will find :

- **Time scenario template (EXCEL)**
- **Concept note template**
- **Template of introduction PPT**

Drafting the template of your concept note

It should includes these key components :

- Project Title
- Project Objective
- Background and Context
- Target Audience and Beneficiaries
- Project Activities and Methodology
- Expected Outcomes and Impact



- Length of the concept notes should be 2 pages maximum
- If your workshop lasts less than 1h30, you may reduce components of the template concept note
- Tips to give to participants :
  - Pay attention to alignment with EU priorities when transforming the project
  - Arrange a project title at the end of the session (it is not the most important reflection to lead)

4. ACTIVITY TRANSCRIPT



After the activity, it is recommended to write a **report** with the inputs of the two groups from the plenary sessions.

You can also scan the concept notes to complement this report.

5. EXAMPLE OF CASE STUDY

Outlines a concept note for a Horizon Europe Pillar II project, using elements from an Erasmus+ Key Action 2 (KA2) project.

Case study : from the Erasmus + KA2 *Rock your Research project to a Pillar II Cluster 2 call – Democracy, Heritage, Transformations.*



Rock your Research project

General description:

- Transform Higher Education Institutions' spaces into places that generate social value and foster knowledge valorisation through artist-researcher-citizen interactions
- Enhance a strategic approach to Third Mission by providing structured yet adaptable methodologies
- Focus on transdisciplinary collaborations to build shared understandings and trust while developing skills
- Enrich the art-science nexus, making science more accessible and fostering inclusive societies

Project activities :

- Establish Rock It Cafes to foster transdisciplinary dialogue
- Develop Rock It Map to visualise resources and collaborations
- Launch Rock It Labs for co-creation projects between researchers and artists
- Support activities through:
- Experiential learning documentation
- Resource mapping
- Recruitment and dissemination strategies
- Engagement forums and promotional materials
- Strengthen the Third Mission role of Higher Education Institutions (HEIs)

Results :

- Rock It Cafes create guided dialogue between artists, researchers, and citizens on scientific topics.
- Trust and collaboration developed through Cafes feed into Rock It Labs.
- Artistic outputs help communicate scientific messages to wider audiences.
- Rock It Map highlights initiatives and resources in knowledge valorisation.

About the Project : https://www.rock-your-research.eu/about-the-project/

Pillar II Cluster 2 call – Democracy, Heritage, Transformations

Call objectives :

- Provide policymakers with understanding of the structural causes for decline in young people's skills levels in mathematics, reading and science, including low and top levels of achievement, observed in the EU over the past 15 years
- Generate policy-relevant evidence on teaching practices, programmes and policy actions to reverse that decline, incl. curricula, education and training systems, physical and digital learning environments, innovative teaching and learning methods
- Develop actionable advice to inform policy measures, programmes, future evaluations and actions for education and training systems in the field of basic skills

Key requirements for consortium for Pillar II calls :

- *Minimum 3 organisations in minimum 3 Member States or Associate Countries*
- *Third countries are allowed (possibly with their own funding)*
- *Eligible participants: HEI and research institutions, companies (small and large), stakeholders' organisations, local government and NGOs*

IMPORTANT!

Budget Horizon Europe budget is 10 times higher than Erasmus + KA2 budgets : this will require a larger consortium (10+ partners)

Consortium Choose a wider range of partners : include research institutes, SMEs, stakeholder groups, policy makers, local/regional government actors

WP Horizon Europe project should include mandatory WPs : management, dissemination and exploitation

Impact ⅓ of Horizon Europe application is about predicting the social, economic and other impact factors at which the project is aimed. Ambition is higher in a HEU project !

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